

NAME:

DEPARTMENT:

DRIVE:

ORIGIN

LIFE BEFORE

RECRUITMENT

ROLE / LEVEL

SPECIALISATION

MILESTONES

HELLBOY<sup>TM</sup>  
THE ROLEPLAYING GAME



PROFICIENCY

PASSIVE PERCEPTION

INGENUITY

PASSIVE INVESTIGATION

AC

DR

INITIATIVE

SPEED

FOCUS CHECK

### B.P.R.D. ROLE FEATURES

STRENGTH

SAVING THROWS

ATHLETICS

DEXTERITY

SAVING THROWS

ACROBATICS

STEADY HANDS

STEALTH

CONSTITUTION

SAVING THROWS

INTELLIGENCE

SAVING THROWS

BUREAUCRACY

HISTORY

OCCULT

RELIGION

SCIENCE

TECHNOLOGY

WISDOM

SAVING THROWS

ANIMAL HANDLING

INTUITION

INVESTIGATION

MEDICINE

PERCEPTION

SURVIVAL

CHARISMA

SAVING THROWS

INTIMIDATION

PERSUASION

HIT POINT MAXIMUM

TEMPORARY HIT POINTS

HIT DICE

USED

TOTAL

DEATH SAVES

SUCCESSSES

FAILURES

### INJURY LEVELS

LEVEL	EFFECT
<input type="checkbox"/> Minor	-1 to skill checks. This does not stack.
<input type="checkbox"/> Moderate	Do not add ability modifiers to ability checks or attack rolls.
<input type="checkbox"/> Serious	Do not add ability modifiers to saving throws
<input type="checkbox"/> Severe	Disadvantage on ability checks, attack rolls, and saving throws.
<input type="checkbox"/> Critical	Your speed is halved. You cannot dash.

### WEAPONS AND EQUIPMENT

WEAPON ATK BONUS RANGE DAMAGE/TYPE

AMMO

WEAPON ATK BONUS RANGE DAMAGE/TYPE

AMMO

WEAPON ATK BONUS RANGE DAMAGE/TYPE

AMMO

### ORIGIN FEATURES

SIZE

TAC VEST

### WEAPON PROFICIENCIES

☐ FIREARMS: PISTOLS

☐ FIREARMS: ADVANCED

☐ BASIC WEAPONS

☐ SPECIALISED

**NAME:**  
**DEPARTMENT:**  
**DRIVE:**

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**AGENT'S SECURITY PHOTO**

## NAME



## INDIRECT BOON

## DIRECT BOON

C

## INDIRECT BOON

## DIRECT BOON

C

## INDIRECT BOON

## DIRECT BOON

C

### INDIRECT BOON

SIZE	TAC VEST
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[illegible]

MAX INVENTORY

**MANIFEST  
DC**

### ATTACK BONUS

**SAVE  
DC**

### ATTACK BONUS



**SAVE  
DC**

## RITUAL

LEVEL	PAGE REF.
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